

Worksheet 1

F, Jan. 18

1. *Collinearity Test*

- (a) Given three points P, Q, R , can you use vectors to determine whether all these points lie on one line?
- (b) Stewart 12.1.9.
- (c) On a related note, three non-collinear points P, Q, R determine a unique plane. Given the points, how can you find the normal vector \mathbf{n} ?
This suggests another way to test collinearity. Which test is computationally easier?
- (d) Stewart 12.5.33.

2. *Coplanarity Test*

- (a) Given four points P, Q, R, S , can you use vectors to determine whether all these points lie on one plane?
(Hint: You can use vectors \overrightarrow{PQ} , \overrightarrow{PR} and \overrightarrow{PS} .)
- (b) Stewart 12.4.37.

3. Let \mathbf{a}, \mathbf{b} be the position vectors of two fixed points A, B . Consider the vector equation $(\mathbf{r} - \mathbf{a}) \cdot (\mathbf{r} - \mathbf{b}) = 0$.

- (a) If the position vector \mathbf{r} of a point P satisfies this equation, what does that say about $\angle APB$?
- (b) In \mathbb{R}^2 , what is the set of all points P that satisfies this condition? Can you guess what curve/surface would satisfy the same condition in \mathbb{R}^3 ?
- (c) The given vector equation can be rewritten in the form $\mathbf{r} \cdot \mathbf{r} - 2\mathbf{c} \cdot \mathbf{r} + \mathbf{c} \cdot \mathbf{c} = \mathbf{d} \cdot \mathbf{d}$. Find vectors \mathbf{c} and \mathbf{d} . Use this to justify your guess in part (b) and to describe that curve/surface.

4. Stewart 12.3.55.

5. Stewart 12.4.44.